

WW

FOOD TRACKING EXPERIENCE

ROLE: ADVISOR + REVIEWER + APPROVER

WW - Food Tracking

The Hypothesis

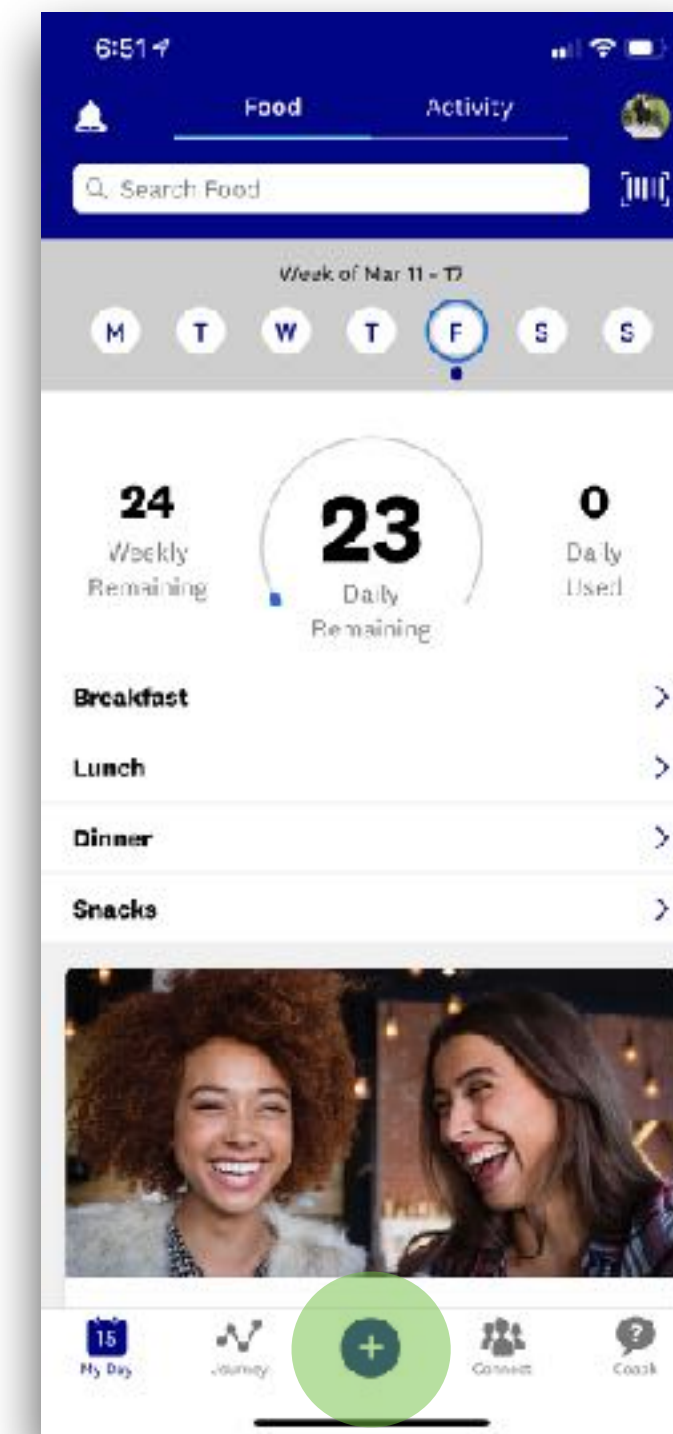
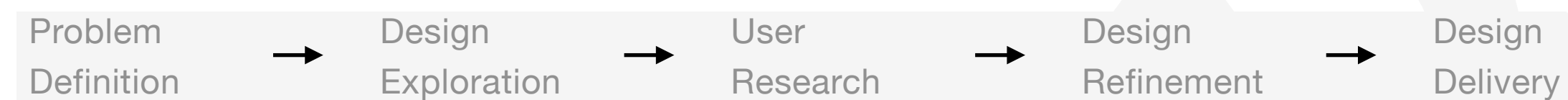
The current WW tracking experience has too many food tracking entry points.

- Low usage of +button tracking tools with high usage of Search + Food Log
- Low awareness + discoverability around tracking tools

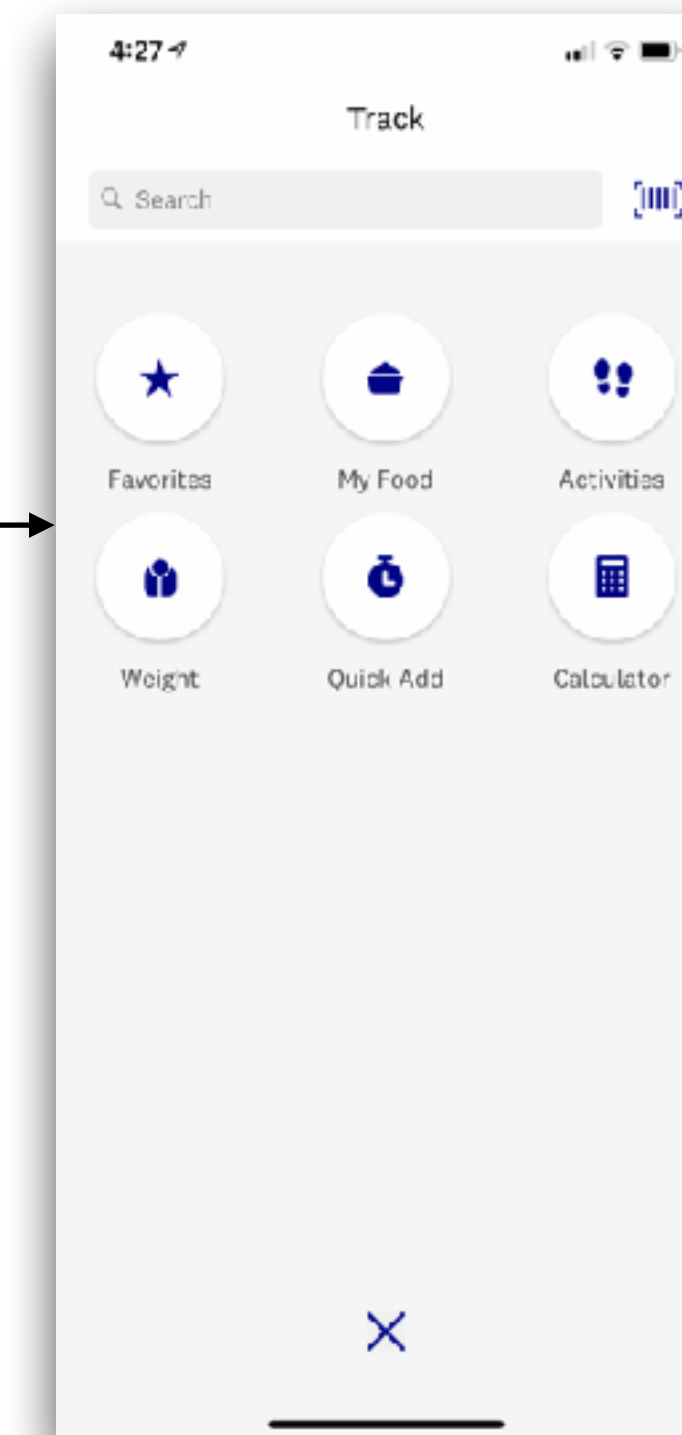
The Goal

- Explore how to remove the +button entry point
- Explore a single tracking flow for every entry point
- Increase discoverability of tracking tools

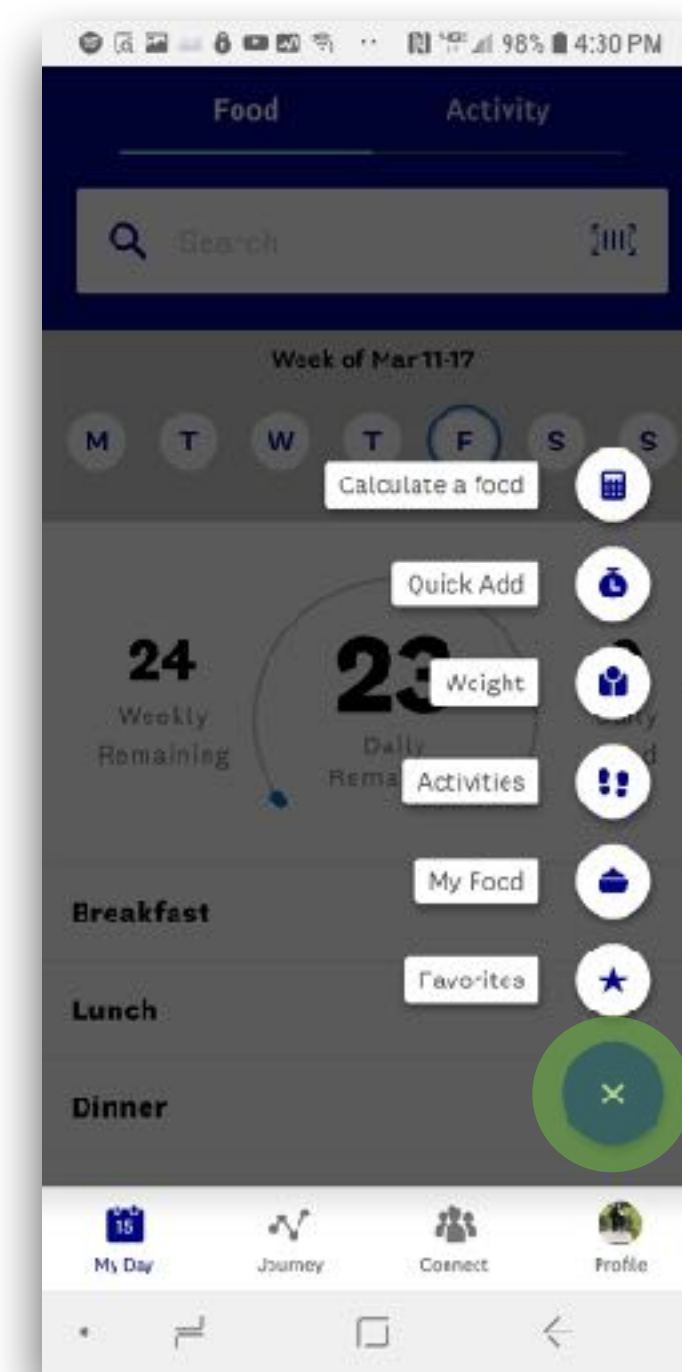
The Process



iOS



iOS



Android

Problem Definition

Advise on Problem + HMWs

Provide Templates + Frameworks

Ensure alignment with Product + Design Strategy

Problem:

Streamline search + tracking to support a modular experience.

Considerations:

- *(User Need)* Needs confirmation of tracked item(s)
- *(User Need)* Need to feel like the same experience
- *(Design Consideration)* Reduce and eliminate, if possible, the double pop-ups/double close button
- *(User Need)* Consider multiple view of the search screen including:
 - User is able to see tracked food confirmation *[required]*
 - User is able to see daily used and daily remaining *[required]*
 - User is able to navigate back and forth between days *[required for Food Log versions]*
 - User is able to utilize tracking tools (i.e., barcode scanner, quick add, calculator) *[required]*

Anticipated Outcome:

- Prototype solutions for review and further exploration as needed

Inspiration:

- Facebook search
- Spotify Search
- Emmy past work

Notes:

Ⓜ have all the existing flows printed out with the names we gave them the other day (e.g., "search screen") so that we all can be on the same page

Intents: Entry Points

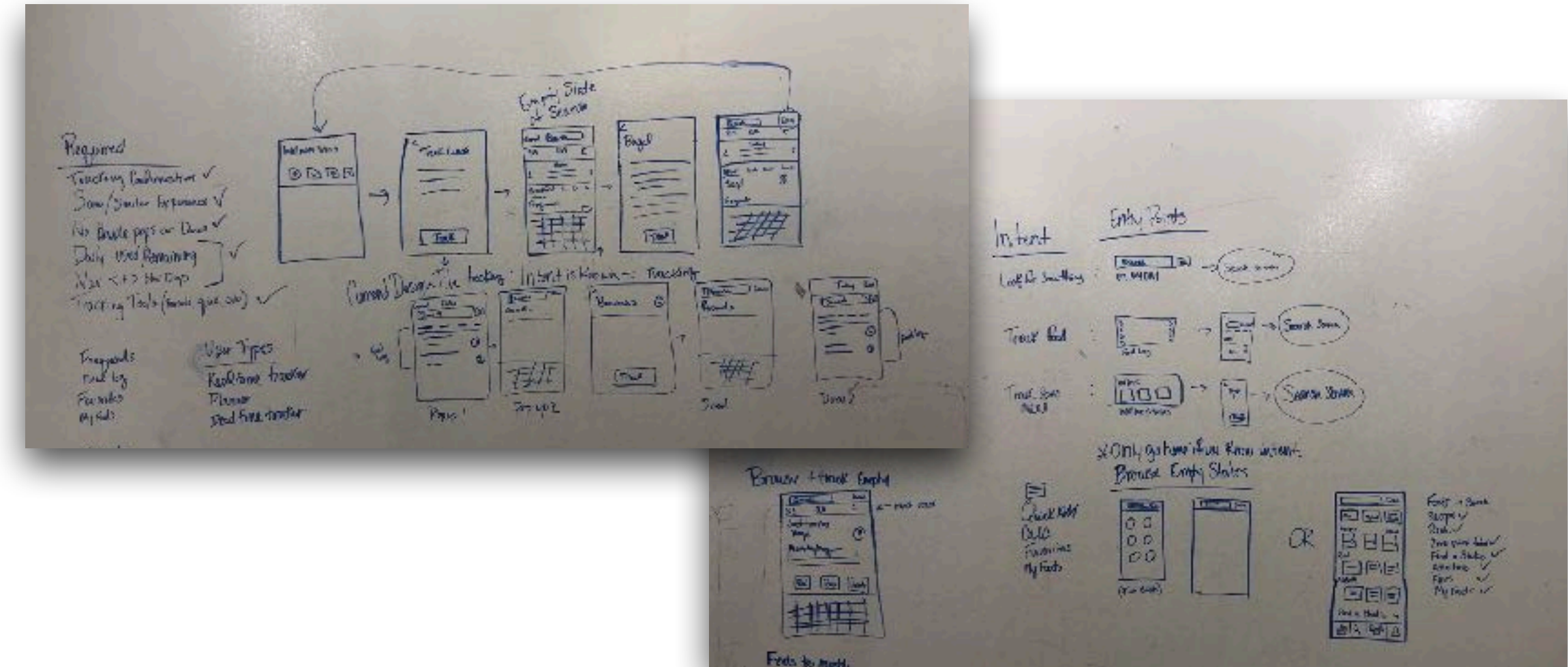
Entry Point	Intent
Search Bar (My Day)	We don't know exactly, but we do know they are looking for something
Food Log (My Day)	<u>Intent</u> is to track food
Wellness Wins Tile	<u>Intent</u> is to track for a specific meal

Prototypes:

1. [Option 1: Current Flow](#)
2. [Option 2 *Recommended](#)
3. [Option 3](#)


Design Exploration

Conducted workshops
Supported narrowing options through critique



How today will work:

- A. First, we'll generate ideas on how to solve for a variety of HMVs
- B. We'll then discuss our ideas in groups...
- C. Then, we'll share out each groups favorite 3 ideas with the larger group



INDIVIDUALLY]

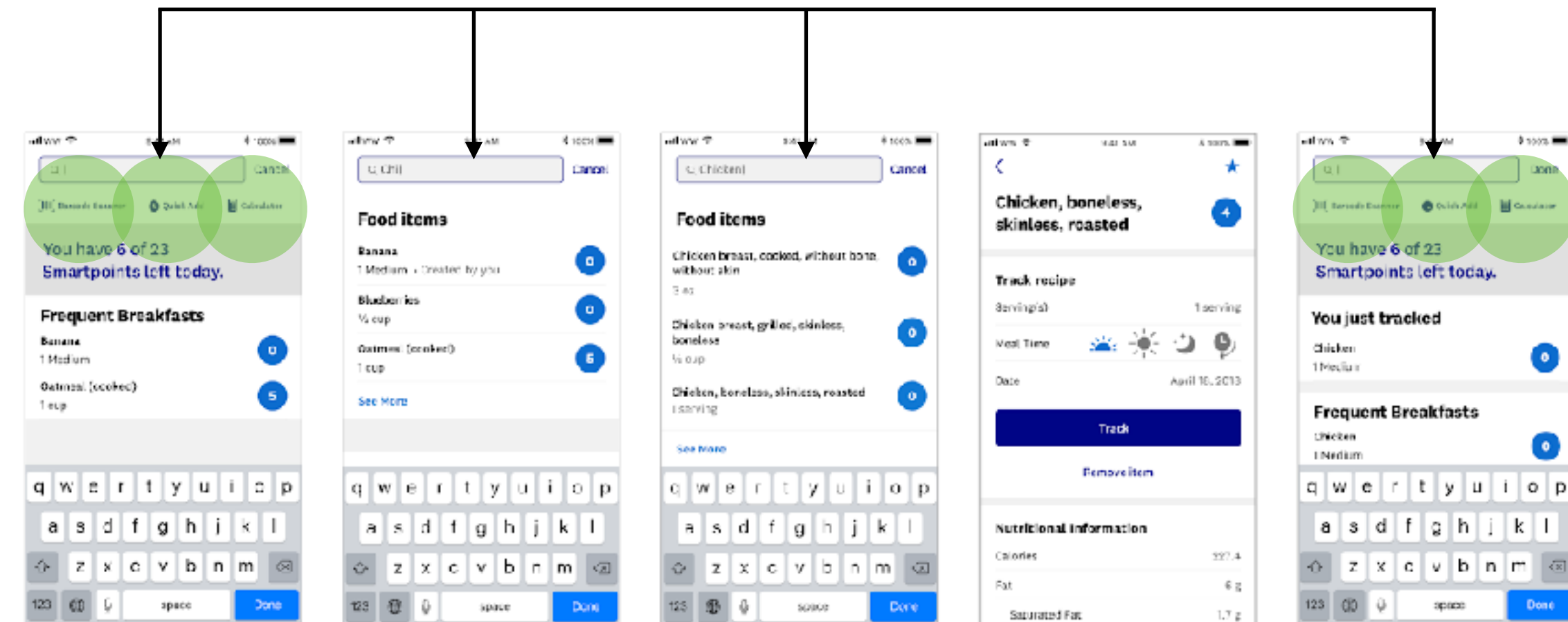
able to see the impact when multi-tracking?

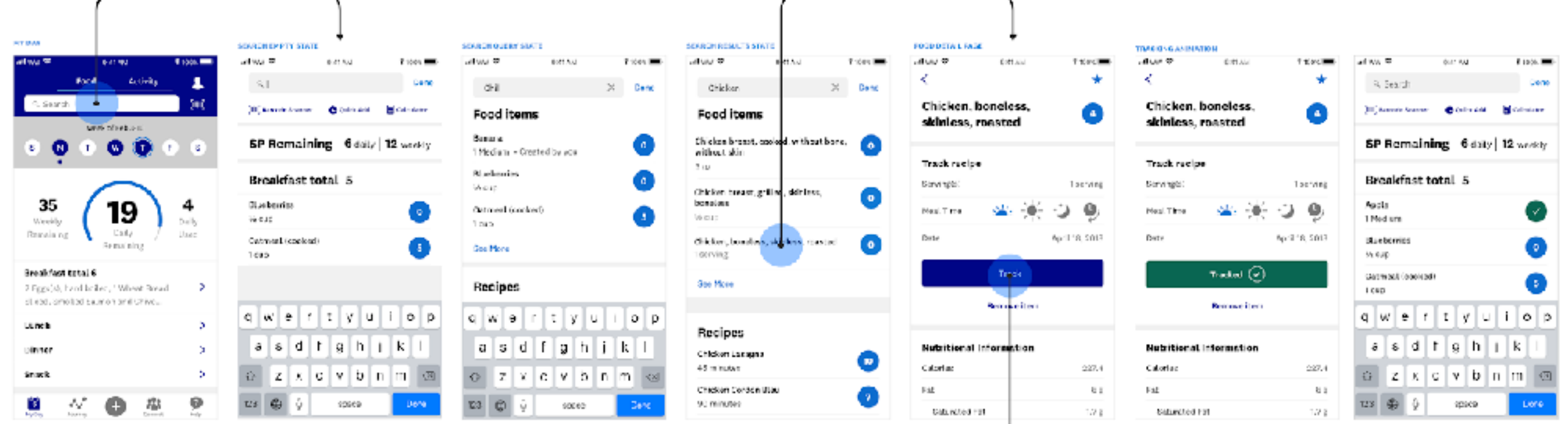
8 Minutes

IN GROUPS]

Share Out

15 Minutes





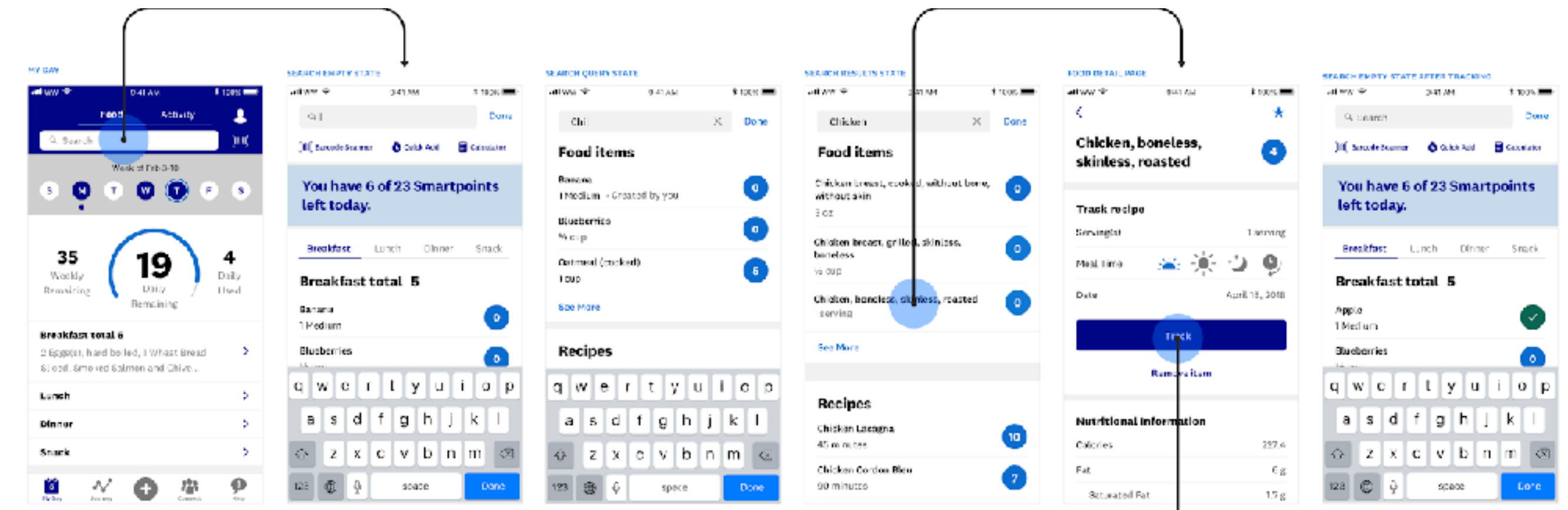
Typing Search Query

Tap Track

Design Exploration

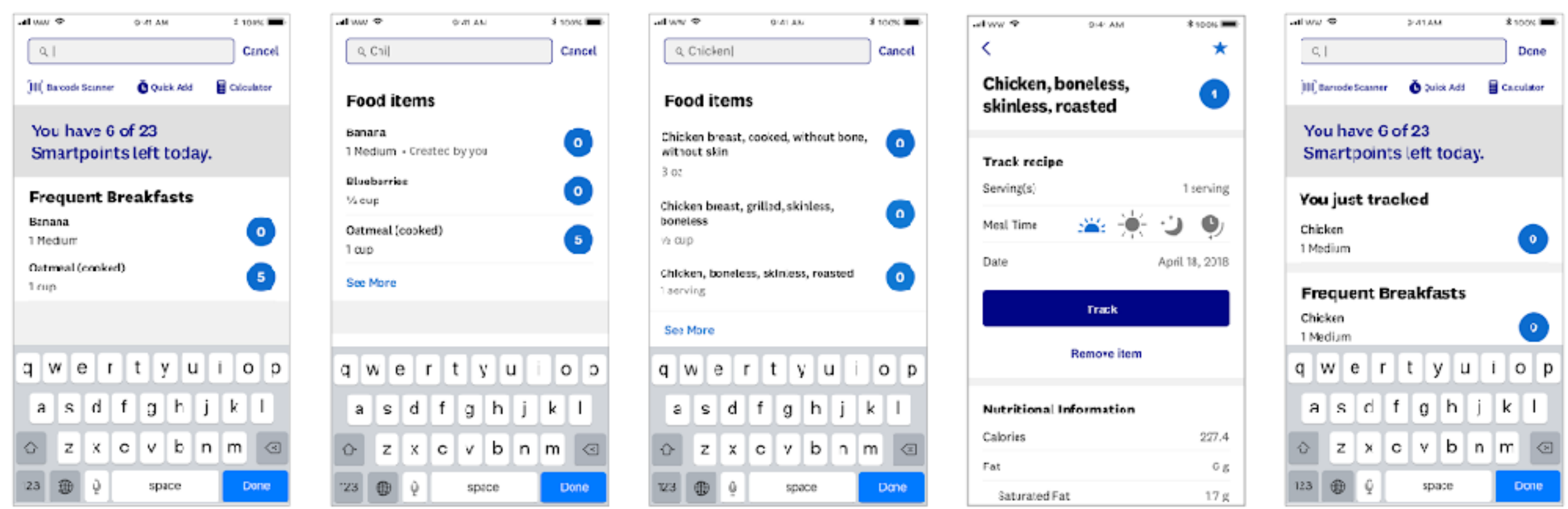
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Typing Search Query

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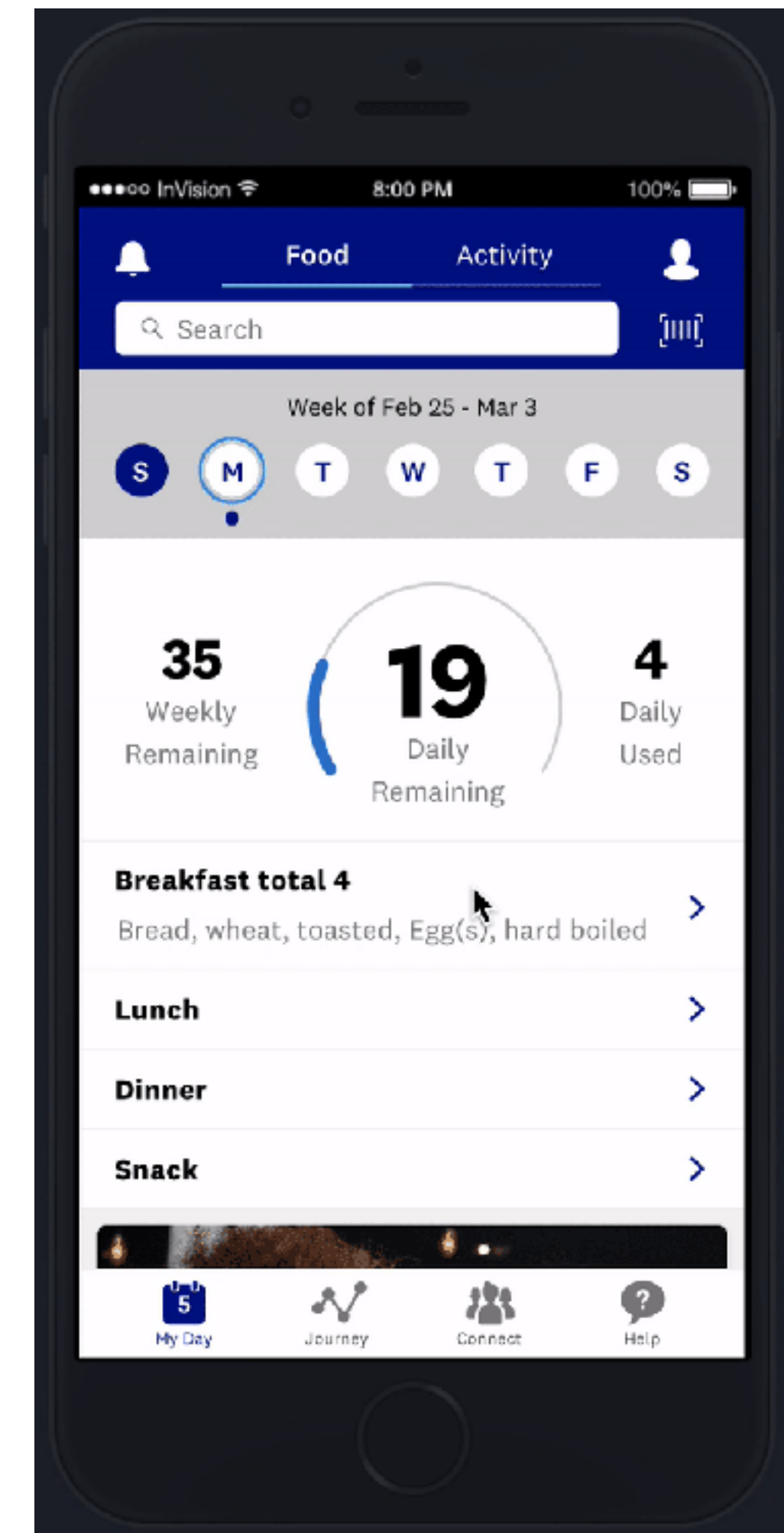
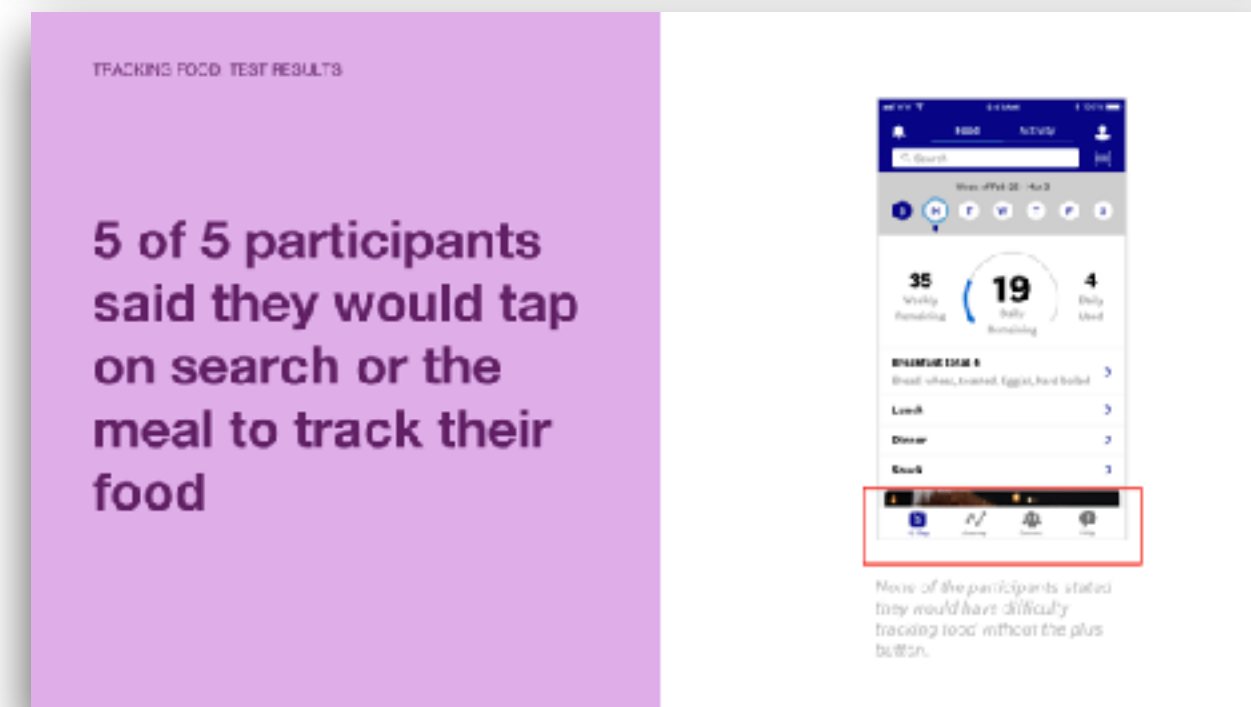
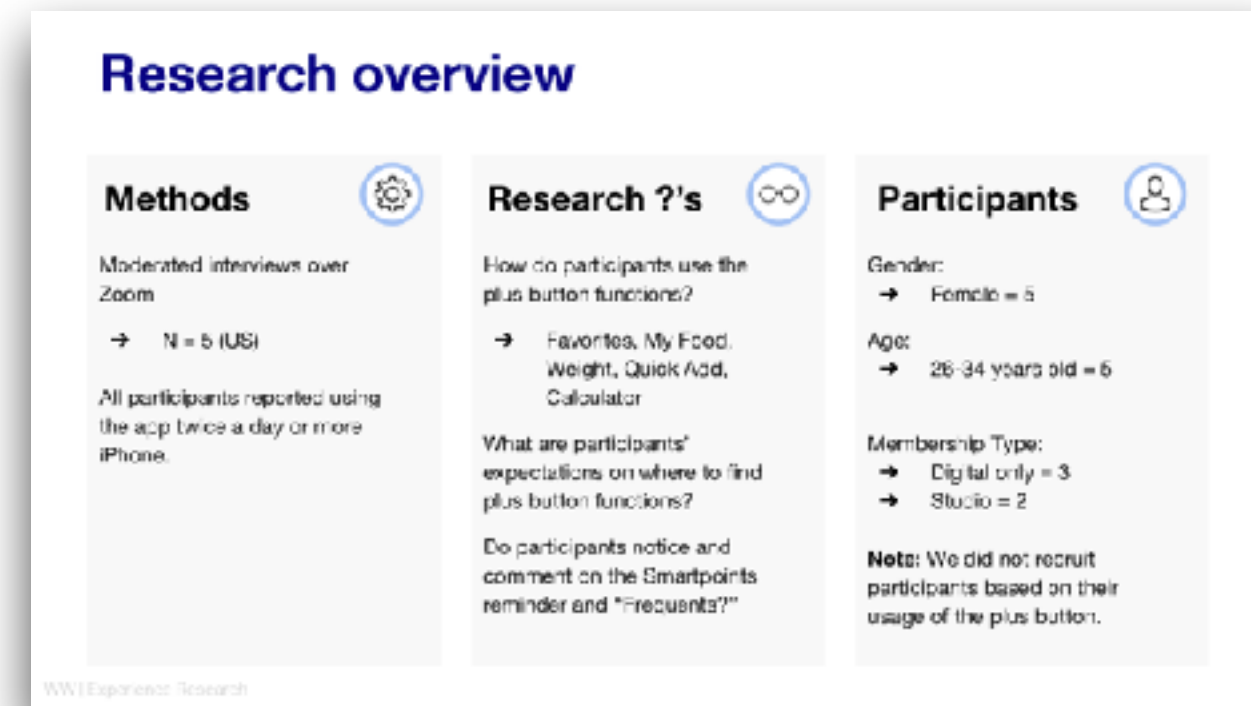


User Research

Enable research

Ensure XR was brought in early

Support XR + PD in methodology



Design Refinement

Design Feedback + Critique

Ensure collaboration with partners

Ensure HMWs and Use Cases are covered

iOS — TRACKING FLOWS

My Day



Search from My Day



Barcode Scanner



Quick Add



Calculator



My Food



Favorites



Design Delivery

Ensure quality

Celebrate with team

A/B Testing with and without +button

Review + Iterate based on data + analytics

